

e-Learning Lingo Podcast Defines “SCAMPER”

Waltham, Massachusetts –June 10, 2010

[music]

Announcer: The e-Learning Lingo Podcast.

Mary Kay Lofurno: Hello, Mary Kay Lofurno, Marketing Director here at [SyberWorks](#). Welcome to the 140th episode of the [e-Learning Lingo Podcast Series](#). Last week, Dave Powell talked about Interactive Multimedia. This week, Dave defines the acronym SCAMPER.

So, I ask you, do you know your e-learning lingo?

[theme music]

Mary Kay: All right, Dave. Tell us about SCAMPER.

David Powell: SCAMPER is a famous acronym that helps the students strengthen their creative thinking and problem solving skills. It stands for substitute, combine, adapt, modify, put to other use, eliminate, and rearrange. It helps students remember how concepts and ideas can be examined from different perspectives and original solutions invented for problems.

Mary Kay: OK, Dave. That sounds great. Have a good afternoon!

Dave: You too, talk to you soon.

Mary Kay: This is Mary Kay Lofurno, Marketing Director at SyberWorks. Thanks for listening to Episode 140 of the e-Learning Lingo Podcast. This week Dave Powell talked about interactive multimedia. The [Episode 140 Podcast audio](#) and transcript will be posted on the [e-Learning Lingo Podcast Blog](#).

Next time on the e-Learning Lingo Podcast, we'll talk about another term used in human development. Until that time, have a great week!

Announcer: SyberWorks Podcast. Learn any time, any place.

[music]