

## e-Learning Lingo Podcast Defines “Object-Oriented Programming”

Waltham, Massachusetts –September 10, 2009

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**Announcer:** The e-Learning Lingo Podcast.

**Mary Kay Lofurno:** Hello, this is Mary Kay Lofurno, Marketing Director here at [SyberWorks](#). Welcome to the 107<sup>th</sup> episode of the [e-Learning Lingo Podcast Series](#). Last week Dave Powell talked about [Quality Assurance](#). This week Dave defines [Object Oriented Programming](#).

So I ask you, do you know your e-Learning Lingo?

[theme music]

**Mary Kay:** OK, Dave, tell us about [object oriented programming](#).

**David Powell:** In [object oriented programming](#), programmers define data types and structures along with the functions and operations that can be applied to them.

**Mary Kay:** OK. What programming languages support object oriented programming, Dave?

**Dave:** Most modern programming languages, such as Java, SmallTalk, and C++ support object oriented programming.

**Mary Kay:** Thanks, Dave. Have a good afternoon.

**Dave:** You too, Mary Kay. Talk to you soon.

**Mary Kay:** This is Mary Kay Lofurno, Marketing Director at [SyberWorks](#). Thanks for listening to Episode 107 of the [e-Learning Lingo Podcast](#). This week Dave Powell talked about object oriented programming. The Episode 107 podcast audio and transcript will be posted on the [e-Learning Lingo Podcast blog](#).

Next time on the [e-Learning Lingo Podcast](#), we'll talk about a term used in e-learning development. Until that time, have a great week.

**Announcer:** SyberWorks Podcast. Learn any time, any place.

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